

Moorland Neighborhood Park Master Plan Community Workshop #2

September 17, 2015

6:30 PM, Tent on Park Site

+/- 60 people attending

- Introductions
- Instructions for this workshop - goal to produce 6 plans for the park
- Sitewalk by groups to 9 stations around the site
- Teams created design plans for park and reported back

Notes from Team Reports:

Team 1:

- A jogging trail to encompass the entire field
- Activate areas around child play areas with picnic areas, barbecue, etc. in order to create an area activated for the entire family
- Alleviate parking issue by adding some on-site parking
- Entry points into the park from each corner of the small lot

Team 2:

- Network of paths through the entire park
- Community Garden near Horizon Way to make it easier for people to haul things plant, shovels, dirt etc. from the road to their garden plot, and because it is a quiet activity so would be pleasant to be placed near the homes
- Basketball in a visible area so that it is a safe place to hang out
- No parking as it will bring more cars into the neighborhood which already has too many
- Separate playgrounds for younger and older children

Team 3:

- This team was people living in the neighborhood alongside the park
- Upset by the idea of a soccer field near the houses
 - Takes up too much park space
 - Balls may hit their homes
 - Noisy
 - Will increase parking need and bring more cars to the neighborhood
 - Prefer an open flexible space to an official field
- Placed the playground near the houses because they would rather have kids playing near their homes than adults picnicking and hanging out
- 2 gazebos—one on each lot

Team 4:

- Place the Kiosko in the center of the small lot
 - This will make it a family place
 - Represents the Hispanic culture which is Andy's culture
 - Have paths leading out from the kiosko to the rest of the park
- Plant flowers near the entrance to honor Andy
- Place the playgrounds near the homes so Moms can watch their kids
- Speed bumps on the street around the park to enhance safety
 - Signs of children crossing
- Excited by a natural area in the wetland
 - Proposed a possible bridge across the wetland to allow people to enjoy the place without damaging the wetland
- Fence along the west edge for safety from the train
- Community garden near the track because the area has good exposure for growing
 - Also place a rose garden over here
- A network of walking paths with squares in the path that the youth can paint and create an art walk

Team 5:

- Lights around the playground
- A safe cross walk between the lots for kids
- Place the dog park far from homes (Noise and smell)
- Encouraging less cars to the park is better
- Fence around soccer field to keep balls away from homes
- Skate park with graffiti
- Community center where kids can do homework so that the park an community emphasizes education as well as play for children (received a cheer when this point was made)

Team 6: (This team was largely youth)

- Place the memorial in the existing location
 - This place already carries history and legacy in the community
- Kiosk can become the central gathering point for the park
- Lights on the cross walk between lots
- A few extra parking spaces so that people living in the neighborhood do not lose parking spaces to park visitors
- Placed the skate park in an area near parking but removed from the homes so that it was not isolated, but not in front of houses
- The wetland is nice but they did not want to lose features in the park
 - Requested more education on the issue because they liked the wetland but were concerned about restrictions that would come with a wetland on the site
- Really wanted a community center but acknowledged it would be difficult with the park budgets

- Desired a place for the youth to:
 - Do homework
 - Receive mentorship
 - Serve the needs of the community
- Benches along the edge of the community





Site Walk Instructions

- Choose a member as the guide. This person will make sure the group walks from station to station and answers each question.
- With your table group, walk to your assigned starting station.
- Find the question at the station. As a group discuss your answers to the question.
- When the horn sounds, move to the next station and answer the next question.
- When the horn sounds three times, come back to the tent to get to work on your design.

Instrucciones

- Elija un miembro como guía. Esta persona se asegurará de que el grupo camine de estación en estación y contestara a las preguntas.
- Con su grupo de mesa, caminen a su estación inicial asignada.
- Encontrar las preguntas en la estación. Como grupo discutan sus respuestas a la pregunta.
- Cuando suene la sirena, pasen a la siguiente estación y respondan a la siguiente pregunta.
- Cuando la sirena suene tres veces, volver a la tienda para trabajar en su diseño







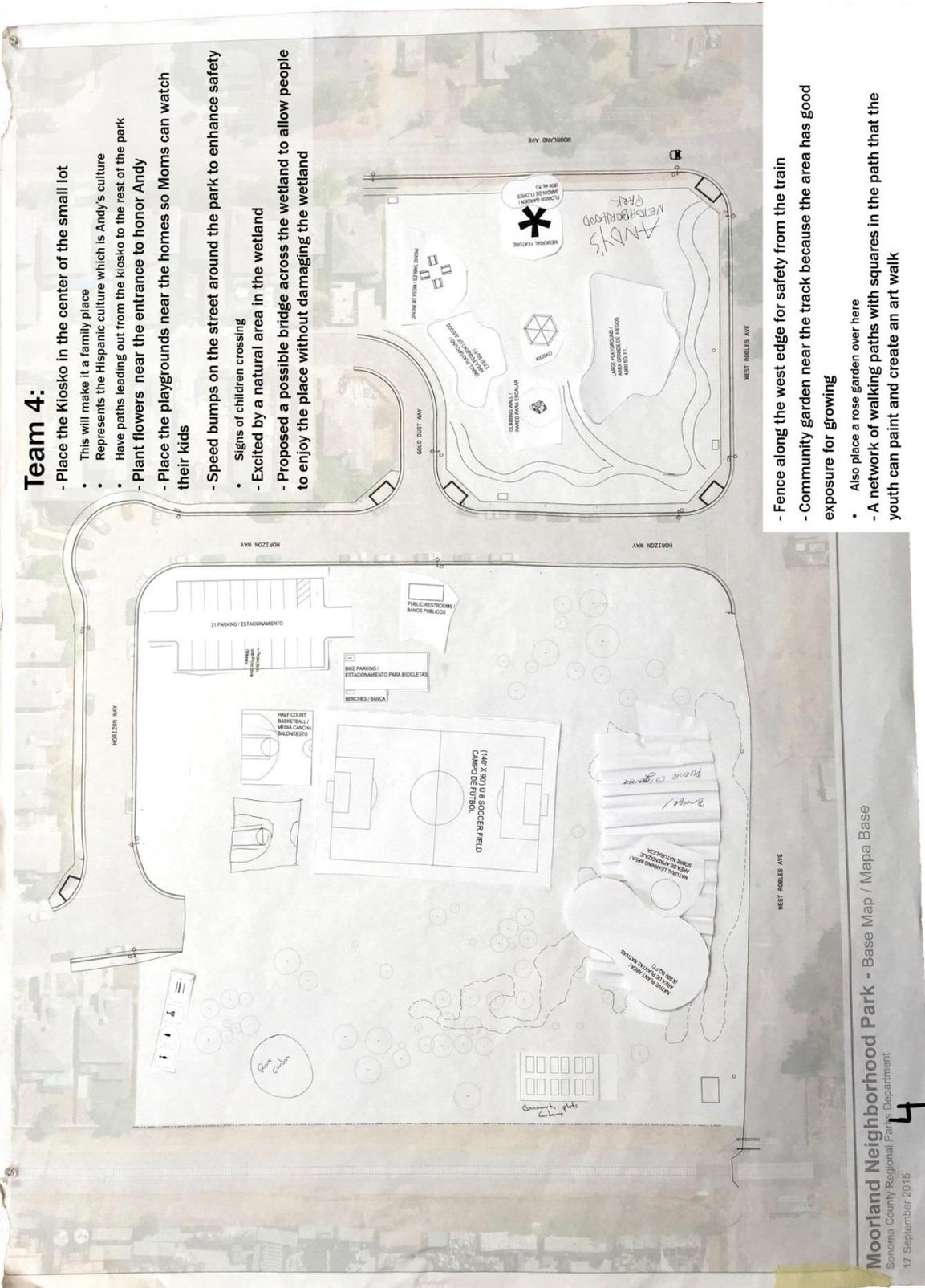
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The site plan shows a large soccer field (210' x 138' U-12 SOCCER FIELD (YOUTH) CAMPAIGN) in the center. To the left is a parking area with 12 spaces and a restrooms building. To the right is a wetland area with a memorial feature (marked with a star) and a kiosk. A crosswalk with lights connects the parking area to the wetland area. The plan also shows a skate park area near the parking lot and a playground area. The site is bounded by Horizon Way, West Hobles Ave, and Gold East Way.

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